

# Arav Arora

978-493-1900 | [aarora@gatech.edu](mailto:aarora@gatech.edu) | [LinkedIn](#) | [GitHub](#) | [FreeCodeCamp](#)

## EDUCATION

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### Georgia Institute of Technology, Atlanta GA

Aug. 2023 – May. 2026

*Candidate for B.S. in Computer Science, Threads in Intelligence and Systems/Architecture*

**GPA:** 4.0, Faculty Honors

**Relevant Coursework:** *Object Oriented Programming, Data Structures and Algorithms, Discrete Mathematics, Computer Organization and Programming, Objects and Design*

## TECHNICAL KNOWLEDGE

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**Languages/Frameworks/Libraries:** *Java, Python, SQL, JavaScript, TypeScript, HTML/CSS, EJS, Node.js, React, Next.js, Vite, Redux, Express, JUnit, Bootstrap, TailwindCSS, Vue.js, FastAPI*

**Developer Tools:** *Git, AWS, Postman, Google Cloud Platform, Google Apps Script, VS Code, Eclipse, IntelliJ*

**Certifications:** *Responsive Web Design, JavaScript DSA, Front End Development Libraries, Back End Development and APIs (all achieved on FreeCodeCamp between March - July 2024)*

**Extracurriculars:** *GT Football Video Operations Staff, GT Data Science Club*

## EXPERIENCE

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### KTBYTE Computer Academy

Lexington, MA

*Tutor + Teacher Assistant*

*July 2022 – Present*

- 2022/2023 School Year: Taught a year-long course (4 students) focusing on the fundamentals of Object-Oriented Programming and preparation for the APCS exam.
  - \* Created and graded problem sets utilizing practice questions from prior AP exams and the KTBYTE question bank.
- Summer 2024: Working as a TA, holding weekly office hours and helping students with homework/problem sets for the KTBYTE Advanced Java Courses (Core 5a/Core 5b).

### Camp Tahattawan

Littleton, MA

*Technology Specialist*

*Summers 2021 – 2023*

- Planned and implemented engaging and educational STEM activities for over **200+** campers in grades K-6.
  - \* Activities included Hour of Code, Scratch Jr, Scratch, and Kahoot!.
- Facilitated week-long coding projects for 4th-6th graders, introducing them to building engaging mini-games/graphics through Python Turtle.
- Introduced K-3 campers to simple coding fundamentals by designing simple animation cards in Scratch.
- Maintained the camp's 40 computers and 10 tablets, including troubleshooting and software maintenance to support all necessary activities.

## PROJECTS

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### Littleton Youth Soccer Club Evaluation Software

April 2024 – Present

- Co-designed and developed a **full-stack web application** for LYSC soccer evaluators to administer soccer tryouts, resulting in automated talent-based team generation based on an innovative player-evaluation algorithm.
  - \* Used to generate teams for **over 400 soccer players**, saving approximately **40 hours** compared to the prior paper-based evaluation format.
- Developed custom Google Apps scripts (JavaScript) to automate data handling and processing tasks, seamlessly integrating with Google Sheets for data storage, validation, and real-time player score updates/sorting.
- Fine-tuned a BERT model (using a dataset of prior evaluator comments) for sentiment analysis to effectively analyze evaluator feedback.
- Deployed and managed the Node.js application for LYSC Evaluation Software on AWS EC2

### TheRolePlayer.co, Co-Founder | *MERN Stack*

May 2024 – Present

- Built a sports blog aimed at **bridging the realms of finance and sports analytics**.
  - \* Ex: Utilized the Efficient Frontier Model to analyze the NBA's most balanced 2-way players.
- Created a lightweight frontend using React, employing Bootstrap and CSS to design a responsive and simplistic newspaper design.
- Developed **RESTful API** endpoints using Node.js/Express to facilitate communication between the frontend and the article database (MongoDB).